



REGULATION v.1.1 date 17-09-2017 (single document N.o.R + S.I.)

(any changes in red)

RULE 1: SIMULATOR, MODE , CLASSES, COURSES

Rule 1.1: Simulator

Regattas will be sailed with the use of the simulator Virtualskipper VSK5 or 32ndAC + Patch editions.

Rule 1.2: Mode of Race

All contests will be fleets, conducted in tactical mode and manual mode penalties.

We remind you to ask for a review of a possible infringement is NOT a misconduct; to break the ISAF rules is a misconduct. There is anyway the possibility to protest to the organizing committee in the manner described below.

Rule 1.3: Classes planned and permitted

The contests will be conducted using the boats of VSK classes :

Orma_v21 COMANCHE 100 Farr40_v2

Rule 1.4: Courses

Maps of Races will be realized in the most beautiful and important places in the editor of Virtualskipper, including locations: Nordic, tropical and world map.

Each race course will be available for download during the event directly from the "calendar" page of the event, in both "free" version (for training) and "locked" (for official races).

RULE 2: FORMAT, CALENDAR, RANKING

Rule 2.1: Format of the event

The Tournament formula is based on 2 series by 5 races for each ORMA and COMANCHE boats; each race will be about 60 minutes long and every week it will be alternated races of both series. For each series, at the end of the season, will be deleted the worst result of each series.

There will also be 3 special races on Farr40: two classics on the 5th day and a "long" on the 10th and last day of the championship. These races will give "bonuses" that will be deducted from the total score of each participant according to the table below.

<u>Race</u>	<u>Bonus</u>
Special Classic 1 & 2	4-3-2-1 (from #4 to #7)
Special Long	8-6-4-2 (from #4 to #7)

Rule 2.2: Calendar and any changes

Basically the race day chosen is Tuesday, starting from 19/09/2017. Any changes will be posted in advance by mail to the participants, with a notice on the forum of the event, and upgrading the page "calendar" with a symbol (!) red colored, near the new date, also red colored.

Rule 2.3: Ranking

The ALTURA 2017/2018 Edition will draw the ALTURA WLRC Ranking, which is a ranking based on ISAF low point method, originated from the sum of all scores earned in each race of the whole championship, minus the two discarded results: **the skipper obtaining the best score (lowest) will be the winner of Altura 2017/2018 edition.**

It will be also compiled a partial ranking for each series.

RULE 3: SUBSCRIPTIONS

Rule 3.1: Requirements for participation

Participation in the tournament is subject to registration to the same event via the organizer website www.vskitalia.com in which you need to be registered. The Organizing Committee of ALTURA is required to verify the enrollment of all the skippers present at the start. If one or more skippers should not be enrolled members, the Committee has the duty to invite them to subscribe or to abandon the race itself before its start.

Rule 3.2: Exclusions

The Organizing Committee of the event reserves the right to exclude, in a manner and time that will be evaluated, the skippers not started in a minimum number of races, or to suspend their inclusion in the starting groups just up to a new request is sent by the skipper himself.

Rule 3.3: Late registrations

In the spirit of enabling participating in the event to all interested skippers, the managers of the event, in their sole discretion, may accept in special cases late entries too, informing all participants in the race by Championship website chat, by the Teamspeak 3, or by game chat directly on the starting room.

In the presence of extremely late entries, or if the situation does not permit it, the Organizing Committee can make the decision to reject the request; the skipper not accepted must leave the race (could be allowed to grant the spectators game room) and Hosts must also forcibly exclude him if he insists to stay connected, damaging other skippers regularly enrolled.

RULE 4: MEMBERS GROUPS

Rule 4.1: Composition

The composition of the groups (members groups) will be adjusted according to the procedures listed below:

- up to 16 members - 1 group
- from 17 to 32 members - 2 groups
- from 33 to 48 members - 3 groups
- from 49 to 64 members - 4 groups and so on.

Rule 4.2: Exceptions

The Organising Committee can decide a different composition of the groups, both in number and distribution of the skipper, to optimize the single races for the most correct and sporty running of the event, and depending on the availability of hosts for the regattas management.

RULE 5: STARTING PROCEDURES

Rule 5.1: Starting Races

(All times are CET or GMT +1)

The tests will be run via the following procedure and time:

22:10 Opening of the race server

22:25 prestart for verification of the enrolled members presence and skipper tests lag

22:30 valid start of the race

Rule 5.2: Restart

NO RESTART WILL BE ALLOWED after the valid starting signal except in cases covered by Rule 5.4.

Rule 5.3: Using chat

In order to avoid misunderstandings the chat of Virtuaskipper CANNOT BE USED during the starting procedure especially in the minute before the valid start if not strictly necessary for communications related to the starting procedure.

Rule 5.4: General Recall

The Host has the right to cancel and resume the starting procedure up to 2 minutes after the start signal, calling in chat General Recall – “GR” - (ISAF RRS 29.2), if in the last 10 seconds, a number of skippers equal to or greater than those shown in the following table should be over the start line in violation of the ISAF RRS Rule 30.1:

up to 10 participants - 3 skippers

11 to 14 participants - 4 skippers

15 to 18 participants - 5 skippers

For "participants" refers to the number of skippers present at the start.

RULE 6: IN RACE PENALTY

Rule 6.1: Prohibition of cancellation

The Regatta will run in TACTICAL mode and PENALTIES MANUAL mode : it is impossible to DELETE penalties due to a manual request.

Rule 6.2: Obligation to penalties execution

Only Judge is the Virtuaskipper virtual judge during the race, so any penalty assigned must be solved. The penalized skipper has the possibility of declaring (typing "P" or "NO" in game chat) that intends to present a protest to the protest committee, this must be made only after the end of each race. The judgment will be based on RRS ISAF rules in force at the time of the race.

Rule 6.3: Penalties

Who asks or grants for the annulment of a penalty during a race, even if not protested by the opponents, must be reported to the Race Committee, which will decide about a punishment that can be chosen from the following:

- Penalty points
- Disqualification from the race with a score of DNS
- Disqualification from the championship

RULE 7: INCORRECT BEHAVIOUR

At the discretion of the Race Committee a skipper guilty of having committed gross negligence and / or misconduct, such as to compromise the regularity of the event, will be sanctioned in the same manner required by Rule 6.3

RULE 8: PROTESTS

Rule 8.1: protest committee

The role of the protest committee is covered by the Organizing Committee that may use external consultants to perform the judgment.

Rule 8.2: Protests at the protest committee

After the publication of the results by the staff, each participant can check the scores on the page of the site called "GROUPS & RESULTS - GIRONI E RISULTATI". Any complaints must be submitted by posting on forums "Proteste/ Protests", attaching Screenshots of protest call (typing on the chat of the game: "P " or "NO" before penalty execution) and replay of the race in which the accident occurred , according to the following procedures :

- 1) Enter the protest through forums , within 24 hours of the end of the race in which the accident occurred .
- 2) Title of topic: Protest - Skipper A vs Skipper B
- 3) Add the precise timing of the start of the action under investigation , relative to the replay ; it could be better to provide a youtube video only of the same action.
- 4) If, in addition to bonuses for unfair penalty, he intends to protest the opponent, protested skipper has 24 hours from the publication of the protest to replicate the defense.
- 5) The Protest Committee lock the thread and publish its judgment by the day before the day of the next race .

Rule 8.3 : Assigning Rebates and Penalties following a protest

Following a protest concerning a penalty assigned by Virtualskipper , later proved incorrect , the Protests Committee assign a rebate to the timing of the skipper unfairly penalized , classifying then , for the purposes of scoring, with the same score of the skipper that immediately precedes him in the correct time of arrival .

Similarly, the Committee has the right to apply a time penalty to the skipper unfairly favored by the allocation of the penalty , classifying then , for the purposes of scoring, with the same score of the skipper that immediately follows it in the correct time of arrival .

Rebates and burdens will be calculated according to the following table depending on the boat used in the relevant race :

Boat	Upwind	Downwind
Orma_v21	18 sec.	23 sec.
COMANCHE 100	16 sec.	25 sec.
Farr40_v2	25 sec	45 sec

Rule 8.4 IMPORTANT! : Inadequate Protests

Following a protest concerning any ISAF rule, in case this was judged by the protest committee (and at its sole discretion) clearly unreasonable , to the skipper Protestant will be imposed a penalty under rule 8.3

Who protest as prescribed by regulation , has plenty of time after the race to see if his speculations are true or if there is a real margin of doubt in the episode under investigation . We will not tolerate obvious attempts to " theft of time " against the Protest Committee .

RULE 9.0: SCORE

Rule 9.1: Race Score

Points will be allocated according to the order of arrival in accordance with Appendix A of the ISAF RRS 2013/2017, regardless of the number of competitors, however, under no circumstances the members number cannot exceed 16 boats in a single race unless authorization of the Race Committee.

Even taking into account the rule 10 of Appendix A (RRS A10), the WLRC Protests Committee, reserves the right to decide, from time to time, mode and value of the repairs and sanctions, with reference to the initial Rules 6.3 and 8.3 of the this Regulation.

The skippers disconnected (DNS and DNF) will receive a score equal to the last skipper arrived in the race, increased by one point.

The skipper did not attend the race or late (DNC), will receive a score equal to the maximum number of skippers planned for that race increased by one point.

Rule 9.2: Discards

The ALTURA WLRC Ranking is subject to the Discard Rule which makes possible for skippers to eliminate from the total score the two (2) worse results, thereby fueling their ranking using 8 useful results on 10.

Both discards cannot be applied at the end of regular season, but will be applied in the following manner:

Races	Discard
ORMA v21	1 (to choose between races 1-3-5-7-9)
COMANCHE 100	1 (to choose between races 2-4-6-8-10)

The disconnection (DNS, DNF) and the non-presence to Start signal (DNC) are considered excludable score as normal race score.

Rule 9.3: Bonuses

Three (3) special races have been added with custom boat Farr40_v2 ; two races with medium length (about 30 minutes) and the last with standard length (more than 1h). Scores of these races cannot be discarded as they only award bonus points that will be deducted from the final score.

Arrival pos.	-spec races 1 & 2 bonus	-long spec. race bonus
1	4	8
2	3	6
3	2	4
4	1	3
5	-	2
6	-	1

RULE 10: DISCONNECTIONS

Rule 10.1: Disconnecting or No Host

In case of Host absence or his disconnection during the race, for whatever reason, the race will be restarted, by the same or different host; the starting board will show the "vice-Host" and he will replace the official Host in case of replacement.

In the absence of the vice-Host, the organizer of the event on the directive of the Race Committee, will choose, among present skippers, the one who will act as new host, who will be responsible, subject to their own consent, to launch the regatta with the projected map.

In any case, at the end of the race, the Host must send the arrival order and the list of any missing boats (DNC), to the Race Committee at owner@vskitalia.com

The Race Committee will add points earned by each boat in the ranking.

Rule 10.2: Host disconnection when large part of the path is traveled.

If the Host disconnection in the race occurs over 25 minutes from the start signal (start), the race will be considered valid, and the situation of ranking at the time of disconnection (or at the last mark passed after 25 min of race) will be considered as the arrival classment; if it is impossible to reconstruct the position of all the skippers in the race, or if the majority of participants (50% +1) vote for repeating the test, it is necessary to proceed under Rule 10.1

Rule 10.3: Skippers disconnections - DNS - DNF

The skipper, who disconnects during the prestart can participate in the race, and not be classified DNF if and only if it is able to rejoin within the limit of two minutes before the start signal (start) provided by Virtualskipper.

In any other case of disconnection the skippers will still be classified DNF, regardless of the time of disconnection.

Rule 10.4: In LAG case

If one or more players should produce frequent lags or anyway such as to affect the proper progress of the competition, the host has the power, after consultation the other participants via chat, to request the abandon from the race of the boat having the problem; if this does not carry out this suggestion, he is entitled to exclude it from the race.

ADDENDA: Organizing Committee

The organizing committee of the Championship called "Altura - Long Race World Championship 2017/18" (abbreviated WLRC18) is formed by a group of virtual skippers spontaneously associated; they dedicate freely and spontaneously their work for this event.

Vskitalia provides the web structures.

We thank Molox (I-Team) for the design of the website.